

**City of Laguna Hills  
Community Services Department  
Adult Basketball League Bylaws 2012**

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The City of Laguna Hills will not assume responsibility for injury: **EVERYONE PARTICIPATES AT HIS OR HER OWN RISK.**

**I. WELCOME**

Welcome to the City of Laguna Hills Adult Basketball League. In order to maintain a safe and enjoyable environment, please read and follow the league rules listed below.

**II. GENERAL LEAGUE RULES**

1. No food or drink of any kind are allowed in the Laguna Hills Community Center Gymnasium. Any person seen drinking or eating will be asked to leave by the Referee or City Staff. Multiple infractions of this rule will constitute a suspension and/or player expulsion.
2. Alcoholic beverages are strictly prohibited and Intoxication is not allowed.
3. Leagues will generally consist of six teams; all teams will play a 10-game schedule.
4. Game times **TO BE ANNOUNCED.**
5. All games will be played at the Laguna Hills Community Center gymnasium.
6. **A REGULATION GAME SHALL CONSIST OF TWO 20-MINUTE HALVES**, with the clock stopping only for time-outs, technical fouls, and unforeseen delays. If the game score is within ten (10) points, with two (2) minutes remaining in the game, the playing time shall be regulation clock (stop clock).
7. **TIE GAMES** – If a game is tied at the conclusion of regulation time, a two (2) minute overtime will be played. Running clock the first minute, regulation clock the last minute. Teams are allowed one (1) time-out per overtime period. Any additional overtimes played shall be one (1) minute in length, stop clock the last 30 seconds. Play shall continue until there is a winner.
8. The manager will receive 10 copies of the official schedule **AT THE FIRST LEAGUE GAME.** Schedules **CANNOT** be published until all the leagues on a given night are set, and this cannot be done until after the classification games have been played. Therefore, to receive your first league game time, please call (949) 707-2690 no sooner than five working days prior to your first game.

Schedules are played as published whenever possible, however, there are occasional changes do to weather, scheduling conflicts, or other unforeseen circumstances at the time the schedule is created. Whenever a change is necessary, the manager will be notified with a memo. Staff will make every attempt to provide the teams with at least one week's notice of any change. If there are any questions about the schedule, or your team has a game postponed, and you have not received notification of the make up date, please call (949) 707-2690. Generally, makeup games are played at the end of the schedule; however, there are occasional exceptions.

9. Leagues will be played by SCMAF (Southern California Municipal Athletic Federation) rules except where City of Laguna Hills rules modify or supersede these rules as outlined in this document.
10. Teams are allowed three (3) timeouts per game.
11. The Community Services Department will schedule two (2) officials per game.
12. Players shall not wear equipment which, in the referee's judgement, is dangerous to other players. This includes headwear, jewelry, and knee braces with exposed metal.
13. A substitute may enter if (or as soon as the ball is dead and/or time is out, after reporting to the official scorer.
14. The bonus rule will be in effect with a team's seventh team foul in a given half.
15. Beginning with the tenth team foul and continuing until the end of each half or game, teams will shoot two free throws for any team foul.
16. Players may enter the lane once shooter has released the ball. Shooter and players outside three-point line may enter once the ball has made contact with the rim.
17. Before game time, the official scorer will be provided with the entire line-up, including numbers.
18. No time will be given for pre-game warm up or practice. While games are in progress, there is to be no shooting at side court baskets.

### III. ELIGIBILITY

1. All players must sign the **Roster/Indemnification Waiver Form** prior to playing in any game. Each player will be required to show valid identification to Community Services Staff before signing the Roster. Signatures will be taken at the Laguna Hills Community Center Gymnasium. Please have all players of your team arrive 30 minutes early on the first day of play to ensure your game begins on time. Failure of all players to sign the form before playing will result in the use of an illegal player and the game shall be forfeited.
2. **Players must be at least 18 years old to participate in league play.**
3. All players must have picture identification available at all games and must sign the lineup card.

### IV. ROSTERS

1. Roster additions may be made up until the third league game. A total of 12 roster spots are available to each team. We recommend adding the names of any players who you may need to call as a last resort late in the season. Players must play in at least one game during the regular season and must have signed the roster before the end of the regular season to be eligible for playoffs.
2. Players may only be on one roster per league night. If a player wants to play in more than one game per night, he/she must have approval from the opposing coach or team captain. **This must take place before the start of the game.**
3. Roster additions are to be made at Laguna Hills Community Center, Monday through Friday, 9:00a.m.–5:00p.m. Please call Community Services staff member, Todd Smyser @ 707-2690.

### V. PROTESTS

1. A coach who has protested the game must complete and submit the protest form no later than 5:00pm on the second City business day following the contest. A \$20.00 fee must accompany the protest form. Protest forms can be picked up at the Laguna Hills Community Center or available on-line @ [www.clh@ci.laguna-hills.ca.us](mailto:www.clh@ci.laguna-hills.ca.us)
2. **A protest will not be considered on a judgment call.**

### VI. AWARDS

1. Each league champion will receive up to ten (10) Championship Prizes.

## **VII. FORFEITS**

Games shall be forfeited if:

- a) A team is unable to field at least four rostered players at the time their team must be ready to play. The game will begin when the court and the referee are ready to start the game and the scheduled game time has been reached. Referees are instructed to leave the court as soon as a forfeit has been called. Once a forfeit has been called, it is irreversible unless City Staff or Referee deems such a ruling inappropriate.
- b) A team is found to have used an illegal or non-rostered player. City staff reserves the right to forfeit any and all games in which illegal players have participated; even if the discovery of such player(s) becomes apparent after the completion of the game.
- c) In the opinion of the referee/City staff, a coach is not controlling the behavior of his/her team.
- d) A team continually delays the game.
- e) A team continues to harass the referee or if the referee feels the situation is such that physical harm may come to himself/herself or spectators.
- f) Any player is intoxicated or consuming any alcoholic beverages during the game; this includes on or off the court, or in the bleachers.
- g) Team who forfeits must pay the other teams official fee for that game that is forfeited, plus their own fee for that week

## **VIII. PLAYER ELIGIBILITY PROTESTS**

If a coach feels a player is illegal, he/she must announce the protest before the start of the game. The protest shall be made as follows:

1. The coach shall request that the referee ask the player in question to produce a current picture identification. If identification is shown and is satisfactory, the referee will write the player's name on the scorecard and the game will continue. If no identification is available, the referee will ask the player for his/her signature, birth date, and current address. Once the information is given to the referee, the game will continue. Coaches may not make multiple guesses; please be specific at the time of the protest.
  - a) If identification is presented to the referee, the protesting coach has until 5:00 p.m. on the first City business day following the contest to file a written protest with the league office at Laguna Hills Community Center and Sports Complex. The protest must be accompanied with a \$20.00

protest fee. If the player is illegal, the game will be ruled a forfeit, the \$20.00 refunded, and the team with the illegal player will be required to pay a forfeit fee before their next game.

- b) If no identification is presented to the referee, the player in question has until 5:00 p.m. on the first City business day following the contest to present a current picture identification to the league office at the Laguna Hills Community Center and Sports Complex. This information must match the information that was presented to the referee at the game. The protesting coach must still file a written protest before 5:00 p.m. on the first City business day, but no fee will be necessary.

NOTE: The difference between a forfeit on a player eligibility protest and a forfeit when staff finds an illegal player without a protest (or with an invalid protest) is that the protesting team will get the win if they make a legal protest within the proper time frames a non-protesting team will not be credited with a win if illegal player is found without a protest.

## IX. RULES

All basketball games shall be played under the current SCMAF rules, except as clarified or modified in these pages.

1. Official time and score will be kept by the referee and scorekeeper.

### 2. Uniforms

All players on each team must have jerseys of the same color with a permanent number on the back (no tape). Any player with improper jersey/uniform by the start of the third game, the opposing team will be awarded 2 points for an illegal jersey, not to exceed 4 total points if two players or more jerseys are not appropriate.

### 3. Player Conduct

- a) All grievances should be communicated by the team coach. Any unusual tactics, profanity, or derogatory remarks by a player or coach shall result in ejection from the game. REFEREES CAN DEMAND EJECTED PLAYERS TO LEAVE THE GYMNASIUM WITHIN THREE (3) MINUTES OR THE REFEREE MAY IMPOSE A FORFEIT.
- c) Players may be ejected at any time before, during, or after a game.
- d) Any player ejected from a game will be suspended from playing in the following game pending appeal by the player to the Community Services Department. Appeal must be written and received at least two days before the next scheduled game. Any player who is ejected twice in one season will be suspended for the remainder of the season.

- e) Any player guilty of personal or verbal abuse upon any referee or member of City Staff for any reason, will be suspended immediately from playing for a length of time determined by the Community Services Department.
- f) Any player who physically abuses or threatens to push, shove, or strike a referee or City Staff shall be permanently banned from participation in Adult Sports with the City of Laguna Hills and can be legally prosecuted for assault.
- g) Referees and City Staff have the authority to prohibit any player from playing in the game if, in their judgment, the said player appears intoxicated and is endangering the players.
- h) There will be occasional contact between players during some basketball games. Deliberate or malicious contact will not be tolerated and referees can eject players who create such contact.
- i) The team manager will be held accountable for any suspensions that are given and if the participant who was suspended is present the following week: the suspended players team will automatically forfeit the game.

**X. FOULS AND EJECTIONS**

1. All technical fouls are two (2) shots and the ball out of bounds. Technical fouls will count as a team and a personal foul.
2. Technical fouls on bench personnel or spectators will be charged to the manager (two shots) or bench player if identified. These technicals will not count as personal or team fouls.
3. On a player's second technical foul, player is ejected from the game. The foul carries a penalty of two (2) free throws and loss of the ball.
4. Any ejected player will draw a penalty of suspension from the next scheduled game to expulsion from the league.
5. Any player who is ejected twice in one season will lose playing privileges for the remainder of the season, and will be on probation for one additional season.
6. If any foul is called a flagrant foul by the official, the player may be ejected from the game and banished from the gymnasium. The penalty is two (2) free throws and loss of ball.

## LEAGUE STANDINGS

1. League standings will be available on a weekly basis. You may pick up standings from the Community Services staff on your night of play or locate them on the City of Laguna Hills website at **[www.ci.laguna-hills.ca.us](http://www.ci.laguna-hills.ca.us)**